Usability Testing

Data sheet

Notetaker __Rachel Donaldson__

Participant # __1__

Tested product (e.g. website URL): __Escape to Mars App__

Task(s) (Enter a brief description for each task)	Success 0 = Not completed 1 = Completed with difficulty or help 2 = Easily completed	Time to complete	Number of Errors	Notes/Observations (Note why the user was successful or not successful, e.g., wrong pathways, confusing page layout, navigation issues, terminology)
#1: Find an interesting fact about Titanium	2	17 seconds	0	Was able to complete this right away was aware that the elements button would take you to a selection of elements
#2: Navigate back to the home page.	2	7 seconds	1	Tried clicking the settings button before the home button. Thought the start page was the home page.
#3: complete level 1	2	28 seconds	0	Was able to understand task and navigate through very easily. Was aware they had to move the levels to the line.
#4: Complete level 2	2	35 seconds	2	Repeatedly tried to put H^2 in first. Understood they elements had to be dragged in. - confused by this order
#5: Complete level 3	1	40 seconds	1	Not sure whether to build the shuttle with Titanium or Aluminium. Was confused by this task. 'What is this?' 'Am I supposed to drag'
#6 Complete level 4	2	37 seconds	1	Got the first 1 then tried H before C and realised you have to do the C's first