

## Rough plans for mind games

### Colour slides

- The colours in the classroom scenes are cool, the blues greens and greys are used to show boredom and an underlying sadness
- While cool colours can be seen as relaxing due to them being so desaturated it portrays the character's feelings to the audience
- In the shot to the left the cool colours help to create a serene atmosphere.
- Typically, purple is a colour that signifies importance and royalty. It shows that this is a key moment in the short film.
- Although similarly to the classroom scene with cool colours these ones are saturated with some warm yellows mixed in to convey peace and joy
- 
- The colours above are bright and light. They are somewhat pastel to show joy and freedom.
- This shot is very saturated like other shots of the brain being free
- however this one the colours are saturated but also with an increased brightness.
- 
- When the brain is free from the oppressive classroom all the shots are colourful and vibrant.
- This contrast adds to the overall message the short film is trying to portray about how school is hurting kids' brains rather than helping to nurture it
- The slide are full of warm colours which signifies passion and strong emotions

### Script for presentation

Storytelling through colour is seen via the use of cool and warm colours. Then split up further into the saturation, brightness and values.

I think this is best seen in the use of cool colours where in the classroom it is dark and grey. The desaturated environment adds a melancholy tone to the scene. This is contrasted to when the brain is free.

While the Brain is amongst the planets it is using cool colours again but due to the higher saturation it gives an aura of peace, freedom and joy. The colour blue can be used to show sadness but also that of relaxation. I believe the colour purple was used to show peace rather than blue to contrast to the classroom. Purple also is used to represent royalty so I believe it was used to highlight a scene of significant importance.

Then when warm colours are primarily used the shots are happy. The shot of the boy jumping up now free from the oppressive classroom the colours are bright and warm. The use of desaturated pastels adds a childlike wonder and gets the audience to know what he is feeling.

When the brain is out playing on its own the colours are darker but very saturated. This is used to show passion and excitement. All of these things together help to convey that a child's happiness and creativity is more important than testing. In these more warm tone shots cool colours like blue and green are still used but this is to represent natural environments and emphasises the short films core message about children being allowed to play.