

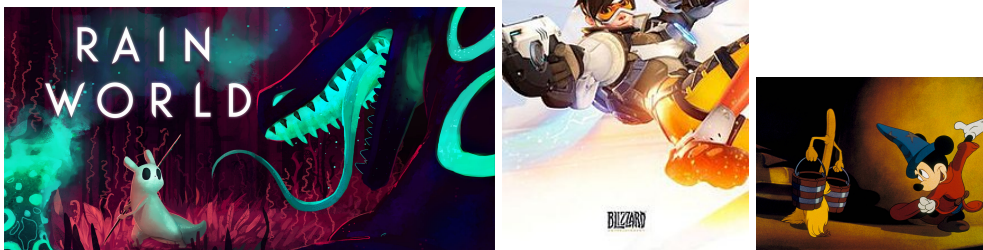
Topic idea one:



Folklore and fairy tales in Animation

Animation serves as a way to bring old tales from the past back to life while bringing stories from all over the world to be shared. While it's expected and encouraged for the stories to be altered to suit modern audiences as a way of being better understood and appreciated, sometimes the cultural legacy that they represent becomes lost. How does animation as a form of storytelling affect Fairy tales and their cultural identity?

Topic idea two:



Video game animation compared with animation for tv and film

Animation is a way to bring immersion and excitement in video games and film. The illusion animation brings acts to serve a story in some way, but in the means it does so is very different in video games vs. film and television. How is video game animation different from film and tv animation?

